



Maelene Naftzger

2D Character and FX Animator



QUALIFICATIONS SUMMARY:

Motivated 2D Animator with 3+ years of professional experience and 12+ years of study in traditional and digital media. Commended for reliability with meeting deadlines while maintaining high-quality work. Dedicated to research. Study and experience with animation, character and FX design, clean-up, storyboarding, compositing, story telling, and environmental design. Knowledge of numerous softwares, and versatile with learning new applications.

REFERENCES

Available upon request.

PROFESSIONAL EXPERIENCE

- **Titmouse, 2D Retakes Animator (Character + FX)** (Sept 2023 - Present)
 - (Aug 2025 - Present) 2D Retakes animator on "The Legend of Vox Machina" show.
 - (Jan 2025 - July 2025) 2D Retakes animator on "Golden Axe" show.
 - (July 2024 - Aug 2024) 2D Retakes animator on "Among Us" show.
 - (Sept 2023- May 2024) 2D Retakes animator on "The Sisters Grimm" show.

Also performed multiple temporary roles, including:

 - Temporary Retakes Supervisor (3 weeks)*
 - Temporary Character Designer (2 weeks)*
- **Knights of the Light Table, 2D Animator/Cleanup (Character + FX)**
 - (Sept 2024- Nov 2024) Create rough and clean 2D character animations for upcoming video game, and for Supreme + Frank Frazetta "Death Dealer" collab.
 - (July - Sept 2023) (June - July 2024) Create rough and clean 2D character + FX animations for "Date Everything" video game trailer.
- **Lightstar Studio, Character Animator** (March 2023 - Aug 2023)
 - Create rough 2D character animations for "Fixed" animated feature film.
- **Titmouse, Character + Retakes Animator/Cleanup** (January 2022 - April 2023)
 - (Dec 2022 - April 2023) Create rough 2D animations for "Spectre Divide" trailer.
 - (Jan - Sept 2022) Create rough 2D character animations and cleanup for Hi-Fi Rush, Apex Legends Gaiden Event Trailer, and Heinz "Adulter Anthem".
- **Ninakami Studio, Cleanup Animator** (April 2023)
 - Cleanup and inbetween animations for Japanese pipeline production.
- **Studio Mir, Key Animator** (November 2022 - March 2023)
 - Create clean key animation for both characters and FX on "X-Men 97" show.
- **Chaos Emporium, Character Animator** (June 2022)
 - Create rough traditional 2D character animations for NDA project.

COLLABORATIVE EXPERIENCE

- Director, Animated Short Film "Zantu" (May 2020- Present)
- Director, SCAD Student Film "Bawkwards" (March - May 2020)

EDUCATION

- Savannah College of Art and Design
May 2021- Bachelor of Fine Arts, 2D Animation

- Brunswick Community College
May 2017- Associates of Arts, 32 Credit Hours

ART SKILLS

- Traditional 2D Animation
- 2D Rigging / Animation
- Motion Graphics Animation
- 3D Animation
- Clean-Up
- Storyboarding
- Character and Environmental Design
- Illustration
- Compositing
- Directing and Supervising

SOFTWARE

- TV Paint Animation
- Toon Boom Harmony
- Clip Studio Paint
- Photoshop CC
- After Effects CC
- Illustrator CC
- Premiere Pro CC
- Experience with Maya
- Experience with Blender
- FileMaker
- Shotgrid (Shotgun)

HONORS AND AWARDS

- SCAD Dean's List (2018-2021)
- SCAD Achievement Honors Scholarship (2017-2021)
- SCAD Academic Honors Scholarship (2017-2021)
- NC Association for Scholastic Activities Art Showcase (2013-2015)

